



PROGRAM OVERVIEW

Each field trip includes two components: a 60-minute supervised escape room experience, followed by a structured one-hour post-game session connected to the specific Ontario curriculum expectations of your course. Sessions are facilitated by Freeing Canada Station staff. This is a documented instructional activity — not a general team-building outing.

WHAT'S INCLUDED

Part 1 — Escape Room Experience

Students work in groups of 4–8 to solve interconnected puzzles. Approx. 60 min. Supervised at all times. Students may exit at any point.

Part 2 — Post-Game Educational Session

Structured 1-hour session aligned to your specific course. Facilitated by Freeing Canada Station staff. No extra cost.

POST-GAME SESSION TOPICS

- **Business, Entrepreneurship & Operations**
Leadership, marketing, customer experience, operations
- **Drama, Arts & Design**
Set design, lighting, sound, immersive storytelling
- **Technology, Engineering & Design**
Design process, puzzle construction, systems thinking
- **Human Behaviour & Social Science**
Group dynamics, decision-making, social behaviour
- **English, Media & Communication**
Oral communication, media literacy, meaning-making
- **French Communication Activity**
Structured oral activity conducted entirely in French
- **Puzzle Design & Game Creation**
Cross-curricular: design a puzzle using course content
- **Your Course**
We build a session around your subject area's expectations

SUBJECT AREAS COVERED

Business, Entrepreneurship & Operations

BEM1O, BEP2O, BDI3C, BDP3O, BMI3C, BMX3E, BOH4M, BOG4E

Drama, Arts & Design

ADA1O–ADA4E, AVI1O–AVI4E

Technology, Engineering & Design

ICD2O, TDJ3/4M/O, TEJ3/4M/E, TAS, TCJ, TMJ

English, Media & Communication

ENL1W, ENG2D–ENG4E, EMS3O, EBT4O

French (Core & Immersion)

FSF3/4U/O, FIF1D–FIF4O

Human Behaviour & Social Science

HSP3C, HSP3U

Cross-Curricular / Your Course

Geography, History, Law, Science, Math, Civics, Philosophy, Hospitality, Co-op Ed, and more

SAMPLE CURRICULUM EXPECTATION CONNECTIONS

- BOH4M B2.1/B2.4 — Group development and teamwork applied to observed team behaviour
- ADA2O A3.3 — Lighting, sound, and set design tools in a professional production context
- HSP3U D2.1 — Social factors influencing group decision-making under pressure
- ENG3U D1.1/D2.2 — Media texts: purpose, audience, and meaning-construction techniques
- FSF4U — Prepared and spontaneous oral communication in real-world French conversation
- TDJ3M A1.2 — Design process steps applied to escape room puzzle development

VISIT DURATION

Approx. 2.5 hrs standard
3–3.5 hrs with lunch

GROUP SIZE

Up to 8 students per room
Rotations for full classes

SCHEDULING

Weekdays, daytime
Flex to match school timetable

EDUCATIONAL COST

No extra charge
Included in group rate

APPROVAL SUPPORT

Curriculum codes provided
One-page summary available

FOR TEACHERS: This document is designed for field trip approval.

Full course list with Ontario curriculum expectation codes:

www.freeingcanadastation.ca/field-trip/courses-and-curriculum

Downloadable one-page summary also available on the Field Trip page.

Book a Field Trip:

www.freeingcanadastation.ca/field-trip/field-trip-contact

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